

Loser magazine

Issue 6



THE COOLEST CURSED
TECHNIQUES

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Explaining some of the absolute coolest cursed techniques in jujutsu kaisen!



These characters are insane!

Even with the stricter power system of cursed energy, many characters in jjk have displayed a variety of crazy abilities, called cursed techniques. Here are just a few of the standout ones.

1: THE TEN SHADOWS TECHNIQUE

Used by megumi fushiguro, this ability allows the user to conjure 10 different kinds of spirits from his shadow (after subjugating each in an ritual). The ten being, nue (the

owl), divine dogs (the dogs), rabbit escape (the rabbits), great serpent (the snake), toad (the frog), max elephant (the elephant), round deer (the deer), piercing ox (the ox), a currently unknown ninth (only named as tiger funeral) and the Eight-Handled Sword Divergent Sila Divine General Mahoraga.

2: CURSED SPIRIT MANIPULATION

Used by suguru geto/kenjaku, this technique allows the user to turn curses into orbs which are then consumed by the user. Once it is consumed the user can summon and use that curses abilities at will.

3: IDLE TRANSFIGURATION

Used by Mahito, this technique allows the user to manipulate and morph peoples bodies once they've touched them.

Scps that I think more people should know about/that should be more popular!



The Scp foundation has a good few cool creatures that no-one really talks about!

The Scp foundation is a powerful and large secret organisation, almost fully independent from the government, that contains many different things that “break the status quo” as to maintain normalcy. These things are called Scps (S.ecure C.ontain P.rotect) and are numbered from 001-8000.

A few of these are quite well known (scp-682, scp-999, scp-3008 and so on) but the large majority go untalked-about. In this article I will explain 4 of these lesser known Scps.

1: Scp-023 “black shuck”

Object class: Euclid

Contained in a walled off intersection of 2 hallways. It has the appearance of a large shaggy canine. If eye contact is made with it, the person who made eye contact or a member of their immediate family will die exactly 1 year after the eye contact is broken.

2: scp-2000 “Deus ex Machina”

Object class: thaumiel

In the case of an XK class end of the world scenario, this protocol will activate unless it's destroyed, effectively resetting humanity.

3: scp-050 to the cleverest

Object class: Euclid

It's a freaky monkey statue

4: scp-001-EX a good boy

Object class: Euclid

It is the ERZATZ Type AK9 Computational Engine4 constructed by the Foundation in 1955. It was built to provide predictive analysis regarding the location and properties of undiscovered anomalies. It accomplishes this via use of a multi-layer perceptron5 relying upon training datasets derived from the location and properties of previous anomalies.

And there's many more, so you should definitely go over to the Scp foundation database and read through the full version of these Scps and the many others.

My top 10 favourite movies (As of early 2024)!



Movies are cool!

I don't have to explain how this article will work so let's get into it;

10: 10 Cloverfield lane

9: Indiana jones and the raiders of the lost ark

8: tmnt

7: the batman

6: rise of the tmnt the movie

5: tmnt mutant mayhem

4: spiderman across the spiderverse



3: kubo and the two strings



2: the dark knight



1: suzume



The fnaf multiverse is weirdly crazy!



This all started with a simple indie game!

The first five nights at Freddy's game released all the way back in 2014, the franchise has since ballooned to having 7 mainline titles, a book trilogy, 2 long anthology book series, 2 VR games, many other spinoff games and even a movie! But what the series is most well known for is of course, the LORE and how complex it has gotten through the many releases. There is so much lore that I could never explain it all in one article so I'm just gonna cover the different canons in a singular very broad explanation.

So we should probably start with the main timeline, the games! So this timeline is the most famous one which is because it's the most complicated. This timeline includes all the games from fnaf 1 to fnaf help wanted 2 as well as the tales from the pizzaplex novels. This is the timeline everyone theorises about because it is pretty much the canon.

Then there is the second timeline, the original book trilogy! This timeline is the one from Scott cawthon's first attempts at writing, the silver eyes, the twisted ones and the fourth closet. These books released back in 2015, 2017 and 2018 respectively and follows a different cast then the one in the games.

These books are not exactly canon because they are a "re-imagining" of the five nights at Freddy's story but can be used to infer things about the canon such as mind illusion discs.

Then there is the third one, the fazbear frights timeline! This timeline envelops the 12 books

of the fazbear frights anthology series, and again the books are non-canon but can be used to infer things about the canon. These books were released between the years of 2020 and 2021.

And finally there is the fourth and final timeline, THE MOVIE! This obviously envelops the 2023 movie and any of its sequels that are likely to be made. Since this is just one movie the timeline is overly simple compared to everything else.

My scp-001 proposal: Minimal sands!



You exit the well walked grave. That building has lost meaning, the site that once protected humanity turned to rubble. The sand seems like stone as you walk away into the sunrise. You know more than anyone else left knows. The foundation is counting on you. There is one barrier left. Site-001.

You trip and fall onto the Stoney sand, you try to reflect but memory's too blurry. You get up and keep walking for hours upon hours. You see the corpses of the once whole humans

scattered in sands. The many sands. *I'm just following orders* you thought to yourself, you could almost vaguely remember the deep voices of the 05-council. The ones that told you what to do before they were no more.

You walk. And walk. And walk. It feels never-ending. The corpses are no longer. Only faded blood in the sands. The many sands. You look down at the folder in your hands, it's been so long, long enough that you've forgotten what the 0-5 council wrote in it, did they even write in it?

At 0900 hours on the nineteenth day, you see the tower. Only a spec in the distance but, its there in the sand. The many sands. The blood far behind you, you walk past the ruins of an old civilisation. *A young civilisation by my standards* you think, you can't put your finger on why you think that way.

The sun keeps moving as if nothing has happened. As if the world isn't over. As if

there is true hope. *What does hope even feel like anymore* you ponder aloud as if there are cells to hear you. The sands are mocking you. The many sands. They will outlive you by mere seconds and you know it. You must reach site-001.

Has it been a yea? you think as you stare at the doors to site-001. The night sky looms in the distance behind you. The door feels cold, do you feel calmer? You stare back at the folder in your hand. It feels important now. *It always* was you think to yourself. You open the doors.

Nothing. The inside of what should be the final bastion for humanity is empty besides for a hole, 9 meters in diameter, perfectly centred to room large room. The sands seem inviting to you now. The many sands. You push away the thought. The folder falls out your hands. It lays next to you on the entrance to the site.

You pick up the folder. *I must fulfil my mission* you think inwardly. You open the folder. You take out the singular sheet on the inside and sign your name at the bottom, without reading the rest. You put the sheet back in the folder

The sand stares at you. The many sands. they tremble as you walk over to the pit and drop the folder into it's eternal depths.

Fulfilment washes over you. You've done it. You have served your purpose. You stare into the eternal longing. You can't join it. You can finally accept your fate. You turn around and walk out of the tower. Letting the sands, the many sands, consume you.

A young boy no older than 4 ran across the cobbled floor of his home to see what's in the mysterious folder near the wall. He opened it

and took out a piece of paper. It almost looked at gibberish at first glance but then the boy suddenly was able to understand what it said;

To the administrator

This name may be unfamiliar to you now

Trust me, it'll be drilled into you soon enough

It is your decision whether to help humanity,

Or destroy it

But that decision is yet to come.

You'll know when it arrives

There is great responsibility in your future

Don't take anything for granted

Maintain normality

Influence the world from the shadows

Save lives

Die in darkness

So others can live in the light
Remember the words,
Secure, contain, protect
From the administrator

The boy didn't know what the words meant
at the time. But over the years we would
come to understand.

[enter identification number]

[information accepted]

Scp-001: the many sands

Object class: unknown

Special containment procedures: none

Description: My choices will determine the
end of the world, and if there's a new
beginning – the administrator

Thank you for reading!

This magazine was entirely made by Euan Wilson and is all about the stuff that he's interested in.

Any comments, suggestions, or questions? Then send them to the email:

You.have.reached.the.grantik@gmail.com

Next time:



This message has been interrupted by the SCP foundation, failure to comply will result in immediate termination



This message has been interrupted by the SCP foundation, failure to comply will result in immediate termination

And more!